

# TL Labs Plug-ins Read Me

This Read Me documents Known Issues and workarounds (when applicable) with Trillium Lane Labs® plug-ins. For information on installing, authorizing, and using your Trillium Lane Labs Plug-in, refer to the *TL Labs Plug-ins Guide*.

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## General

All Trillium Lane Labs plug-ins now install in a folder named “Trillium Lane Labs.” Older versions may have installed in either “Trillium Lane” or “Trillium Lane Labs LLC” folders.

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## Compatibility

### Trillium Lane Labs 7.4 Plug-ins

The Trillium Lane Labs plug-ins included on the DVD are compatible with all Pro Tools systems running Pro Tools 6.x software or higher, Avid systems, and the VENUE live sound environment.

### Important Note for Pro Tools 6.x Customers

If you are currently running Pro Tools 6.x software, do not install plug-ins from the Plug-ins folder. Instead, locate the 6.x Plug-ins folder located within the Additional Files folder of the Trillium Lane Labs Plug-ins CD.

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## TL Aggro

### Key Input inactive on copied insert (Item #71516)

Key Input on TL Aggro may be rendered inactive when copying a TDM version of TL Aggro using Option-Drag to another insert. The Key Input is not functional on the newly copied insert if you remove the original insert. Deactivating and Re-activating the new insert of TL Aggro fixes the problem.

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## TL Drum Rehab

### Sample Display (Item #76877)

When you select (click on) a trigger to move, the Green waveform (of the sample) *only* shows the sample loaded into the A position. The B position sample does not show even if there is no A position DRP loaded.

### TL Drum Rehab Requires a H/W Buffer Setting of 2048 or Higher when Using Committed Triggers (Issue #76184)

With H/W Buffer settings lower than 2048, committed triggers can offset (shifted ahead in time) when any track in the session is record-enabled. Set the H/W Buffer size to 2048 before recording or bouncing TL Drum Rehab to another track. You can then make the original track with TL Drum Rehab inactive, use the newly recorded track, and return the H/W Buffer Size to the desired setting.

### **Committed Triggers Offset (Issue #76132)**

Committed triggers can offset when changes are made to the Tempo Ruler or the Timeline. For example, changing the session start time or making tempo changes after triggers are committed can result in those triggers being offset. When triggers are offset, they are inaccurate to the original performance. If you have a session with many tempo changes, turn off the Tempo Ruler in Pro Tools before you start using TL Drum Rehab. This disables tempo changes in Pro Tools, ensuring that TL Drum Rehab's committed triggers are accurate to the original performance. Record or Bounce TL Drum Rehab to another track before turning the Tempo Ruler back on. To enable or disable the Tempo Ruler, click the Conductor icon in the Pro Tools Transport window.

### **Waveform Display in TL Drum Rehab Flickers (Issue #76202)**

If there are tempo changes in Pro Tools, TL Drum Rehab's Waveform display can quickly flicker left or right when playing through a tempo event. If you have a session with many tempo changes, turn off the Tempo Ruler in Pro Tools before you start using TL Drum Rehab. This disables tempo changes in Pro Tools. Record or Bounce TL Drum Rehab to another track before turning the Tempo Ruler back on.

### **Tempo Events Displayed in the Expert Panel (Green Lines) Do Not Always Update Properly (Issue #76207)**

Tempo changes (either location or tempo) do not always update properly in the TL Drum Rehab's Waveform display in the Expert panel. You may see both the new and the previous tempo events in the Expert page Waveform display. In TL Drum Rehab's Preferences panel, you can choose to Hide Tempo events. If you have a session with many tempo changes, you may want to turn off the Tempo Ruler in Pro Tools before you start using TL Drum Rehab.

### **TL Drum Rehab Issues with Pre-Roll (Item #75244)**

With pre-roll enabled, TL Drum Rehab begins playback with pre-roll instead of at the beginning of the Timeline selection, and stops short of the end of the Timeline selection by the amount of pre-roll. TL Drum Rehab's detection, display, and playback are effectively offset from the Timeline selection by the amount of pre-roll. To avoid this problem, do not use pre-roll when using TL Drum Rehab. If you need to use pre-roll, record the output of TL Drum Rehab first (for reference), make TL Drum Rehab inactive, and then enable pre-roll.

### **Committed Triggers Offset if the Session Sample Rate Is Converted (Issue #76131)**

Due to the sample accurate design of TL Drum Rehab, committed triggers offset (shift in location) if the Pro Tools session sample rate is converted (using the Save Session Copy command). Record or Bounce TL Drum Rehab to another track before changing the session sample rate.

### **Issues with No Latency Mode and Automatic Delay Compensation (Pro Tools TDM Systems Only) (Issue #76145)**

On Pro Tools TDM systems using automatic Delay Compensation, using No Latency mode can result in TL Drum Rehab being out of synchronization with the rest of the Pro Tools session. To resolve this problem, update Delay Compensation on the other tracks by clicking the Record button in the Pro Tools Transport window or inactivate and then reactivate TL Drum Rehab by Control-Window-clicking (Windows) or Control-Command-clicking (Mac) the plug-in.

### **Previewing or Triggering an SD2 File May Produce Noise (Mac Only) (Item #74027)**

On Mac, when previewing or triggering a SD2 file, TL Drum Rehab may play back noise. To avoid this problem, convert the SD2 file to another format, such as WAV or AIF.

### **Attack and Sustain Controls Are Slow to Update (Item #75703)**

The Attack and Sustain controls take longer to update than other controls in TL Drum Rehab. This is because Attack and Sustain actually affects each and every sample loaded into Drum Rehab.

### **Loaded Samples or DRP Lost When Transferring Sessions Between Systems (Item #76696)**

Samples or a DRP loaded into TL Drum Rehab is not saved with the Pro Tools session file. This means that if you transfer the sessions to another Pro Tools system, those samples or DRP file are not loaded in TL Drum Rehab when you open the session on the new system. Record or Bounce TL Drum Rehab to another track as a reference, and make the TL Drum Rehab track inactive before transferring the session to another system.

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## **TL EveryPhase**

### **Automation from earlier version of TL EveryPhase is lost (Item #71786)**

Automation to the Width, Feedback, Depth, and Manual controls written with versions of TL EveryPhase prior to 1.1.1r3 will be flattened with the current version.

### **Mod Source and Mod Direction have no automation highlighting (Item #71745)**

Mod Source and Mod Direction can be automated, but they do not have automation enabled highlighting.

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## **TL Space (TDM and Native)**

### **Unable to Dismiss Reset Dialog from Control Surface (Item #51558)**

When using TL Space with a control surface, after clicking Reset in TL Space the dialog is posted: "Are you sure you want to reset? All parameters will be reset to default values." This dialog cannot be dismissed by pressing the Escape button on your control surface. The Escape button does not flash when the dialog is open.

### **Incorrect Delay Values (Item #76481)**

Long, Long True and Medium True (all stereo) report incorrect delay values in Venue. Delay is reported incorrectly when the plug in is bypassed in Pro Tools as well.

### **Multichannel (Greater-than-Stereo) RTAS Inserts Unavailable in Pro Tools|HD (Item #72226)**

This condition occurs when both TL Space TDM and TL Space Native are installed. You may only have one of these products installed at one time. If you are using Pro Tools HD, you should only have TL Space TDM installed. (TL Space TDM includes RTAS versions.)

### **The IR Menu or Directory Does Not Open when Selected (Item #72227)**

This condition occurs when both TL Space TDM and TL Space Native are installed. You may only have one of these products installed at one time. If you are using Pro Tools HD, you should only have TL Space TDM installed. (TL Space TDM includes RTAS versions.) If you are using Pro Tools LE or Pro Tools M-Powered, you should only have TL Space Native installed.

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## **TL Utilities (TL Metro, TL MasterMeter, and TL InTune)**

### **Restoring MIDI Click may not restore TL Metro Playback (Item #82228)**

If the MIDI Click signal is lost or turned off during playback, "? No MIDI Click" is displayed in the TL Metro. Even if the MIDI Click signal is restored, or turned back on, you must toggle the Link status in TL Metro in order to clear this message and receive the Click signal.

### **TL MasterMeter does not work on a VENUE system (Item #71506)**

TL MasterMeter is not supported on VENUE systems.

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## **VENUE Issues**

There are a few known issues with Trillium Lane Labs Plug-ins on VENUE systems that will be addressed in future releases.

- TL EveryPhase extends beyond viewing space of the main plug-in viewing screen. (Item #52718)
- TL EveryPhase does not function when a bar value is specified (for example, 1 bar) in the Duration selector. However, TL EveryPhase works fine when a beat or note setting is selected (for example, 3 beats). (Item # 52719)
- TL EveryPhase Link To Tempo button is ignored on VENUE systems since VENUE software does not provide Beat Clock. (Item #71508)
- TL MasterMeter is not supported on VENUE systems. (Item #71506)
- TL Space Impulse Responses do not load into the proper location and need to be loaded manually. (Item #58264)